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### 8. EVOX PATENT CONTENT.

A weblink to hosted content, which is the EVOX'S HTML5 VR solution portion of the EVOX Patent Content shall be provided.

For the code-based Content, the software for virtual reality applications includes:

**8.1. HTML/Javascript Code for Mobile Application.** The code is a combination of EVOX proprietary HTML and javascript to display vehicle interior and exterior stereo VR content within a general framework produced by Pano2VR. This includes full stereo display of vehicle interior 360s and exterior rotations. This also includes a visual left & right arrow system to help the user direct the exterior vehicle rotation by way of centering a visual cursor in the display on these directional arrows. Also included are icons to allow the user to navigate from the vehicle exterior to the vehicle interior, and vice versa. The developer has the option to include panoramic images of a virtual showroom as an environment, or simply place the vehicle against white, or any color and/or pattern of their choice.

**8.2. Unity Code for Use with Oculus SDK.** The unity code produced by EVOX allows for stereo vehicle photographs of both interior and exterior 360s to be displayed in an Oculus-supported device, inclusive of integration with the Oculus SDK. This also includes a touch pad activated method to help the user direct the exterior vehicle rotation,

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as well as to activate various buttons/icons in the scene that are aligned with the visual cursor in the display. Also included are icons to allow the user to navigate from the vehicle exterior to the vehicle interior, and vice versa. The developer has the option to include panoramic images of a virtual showroom as an environment, or simply place the vehicle against white, or any color and/or pattern of their choice. THIS PORTION OF THE CODE-BASED CONTENT CONTAINS INTERIOR AND EXTERIOR VR ASSETS OF VEHICLE MAKES AND MODELS PROVIDED BY EVOX.

**8.3. Patent Applications.** EVOX Patent Content contains the following full and provisional patent applications:

### **8.3.1. Full Patent Applications.**

1. Full Patent Application for "METHOD AND APPARATUS FOR CREATION OF THREE-DIMENSIONAL PHOTOGRAPHY OF AUTOMOTIVE VEHICLE INTERIORS FOR USE WITH A VIRTUAL REALITY DISPLAY" filed on 3/25/2016 Serial Number 15/081,752 claiming priority to Provisional Patent Application 62/139,486 filed 3/27/2015 (Docket Number 57740.002)

2. Full Patent Application for "LAYERED PANORAMAS FOR VIRTUAL REALITY (VR)" filed on 7/29/16 Serial Number 15/223,638 claiming priority to Provisional Patent Application 62/270,537 filed 12/21/2015 (Docket 57740.004F)

3. Full Patent Application for "APPARATUS AND METHOD FOR DYNAMIC REFLECTING CAR MIRRORS IN VIRTUAL REALITY APPLICATIONS IN HEAD MOUNTED DISPLAYS" filed on 7/20/17 Serial Number 15/655,415 claiming priority to Provisional Patent Application 62/365,013 filed 7/21/2016 (Docket 57740.005F)

4. Full Patent Application for "APPARATUS AND METHOD FOR VIRTUAL TEST DRIVE FOR VIRTUAL REALITY APPLICATIONS IN HEAD MOUNTED DISPLAYS" filed on 7/26/17 Serial Number 15/659,892 claiming priority to Provisional Patent Application 62/368,802 filed 7/29/2016 (Docket 57740.006F)

5. Full Patent Application for "STEREO USER INTERFACE ELEMENTS PLACED IN 3D SPACE FOR VIRTUAL REALITY APPLICATIONS IN HEAD MOUNTED DISPLAYS" filed on 7/26/17 Serial Number 15/659,925 claiming priority to Provisional Patent Application 62/368,836 filed 7/29/2016 (Docket 57740.008F)

6. Full Patent Application for "CUBIC OR SPHERICAL MAPPED CONTENT FOR PRESENTATION OF PRE-RENDERED IMAGES VIEWED FROM A FIXED POINT OF VIEW IN HTML, JAVASCRIPT AND/OR XML FOR VIRTUAL REALITY APPLICATIONS" filed on 8/16/17 Serial Number 15/678,435 claiming priority to Provisional Patent Application 62/376,719 filed 8/18/2016 (Docket 57740.009F)

7. Full Patent Application for "AUTOMOTIVE CONFIGURATORS USED IN VIRTUAL REALITY APPLICATIONS" filed on 3/27/17 Serial Number 15/470,575 claiming priority to Provisional Patent Application 62/314,908 filed 3/29/2016 (Docket 57740.012F)

8. Full Patent Application for "CLICK TO DIAL OR TEXT FUNCTIONALITY IN VIRTUAL REALITY APPLICATION IN HEAD MOUNTED DISPLAYS" filed on 3/27/17 Serial Number 15/470,636 claiming priority to Provisional Patent Application 62/314,903 filed 3/29/2016 (Docket 57740.013F)

9. Full Patent Application for "SOCIAL MEDIA SHARING IN A VIRTUAL REALITY APPLICATION" filed on 4/6/17 Serial Number 15/481,232 claiming priority to Provisional Patent Application 62/320,367 filed 4/8/2016 (Docket 57740.014F)

10. Full Patent Application for "VIRTUAL PRODUCT CLINIC AND RESEARCH FUNCTIONALITY IN VIRTUAL REALITY APPLICATIONS FOR VIEWING IN HEAD MOUNTED DISPLAYS" filed on 4/6/17 Serial Number 15/481,262 claiming priority to Provisional Patent Application 62/320,371 filed 4/8/2016 (Docket 57740.015F)

### **8.3.2. Provisional Patent Applications**

Provisional Patent Application for "USING A VIRTUAL REALITY APPLICATION AS AN AUTOMOTIVE SALES TOOL" filed on 3/16/17 Serial Number 62/472,494

**END OF EXHIBIT**